



Brown Deer Park G.C.

*Designed for Links 2003 by Chas Demster
Updates by Tim Hagen*

Brown Deer Park 2005 Zip File Contents

- **Brown Deer Park Readme.pdf** The document you are currently viewing
- **Brown Deer Park Aerial .jpg** Aerial photo of the course
- **Brown Deer Park Caddie Book.pdf** Hole by hole guide by Chas including the hole previews from the CRZ file
- **Brown Deer Park Splash Screens.zip** The two splash screens 1280 x 1024 JPG's
- **Brown Deer Park EULA.pdf** **END USER LICENSE AGREEMENT (EULA)**. Provisions and rights.
- **Brown_Deer_2005_locked.crz**. The Links 2003 course file. As the name states, this is a locked course file.
Size = 70,576 KB Date = 7/19/2005



13th Hole

Brown Deer Park G.C. 2005

Thanks for taking the time to download a new Brown Deer Park Links 2003 golf course. I had always enjoyed playing this course and finally got around to asking Chas if he ever considered updating the course. I was willing to offer any help necessary, but he asked if I would consider doing the update, as he is busy working on another course. So here is the final result, a new Brown Deer Park G.C. for 2005. Changes to the original course include some new textures, seam blending, hole previews, and minor elevation changes. The course is still named "Brown Deer Park G.C." same as the prior course so I might suggest removing the old course from Links to eliminate confusion. Using the same name is a preference that both Chas and I share.

Statistics

Tee	Yardage	Par	Rating	Slope
Blue	6759	71	72.6	132
White	6342	71	71.0	129
Red	5861	72	73.9	132

Characteristics

Tees, Fairway, and Greens are Bentgrass; Rough is Bluegrass

Tournament stimpmeter is 10.5 feet

Average Green size is 6,000 sq. ft.

Green construction – 12 push-up and 6 USGA spec

Rounds per year are 38,000

Tees and Fairways mowed to 7/16"; Greens mowed to 1/8"; Rough mowed to 4"



Brown Deer Park Rough

As always a big thanks to those that helped make this course possible. Thanks to Todd and Martin for a quick beta test of the course. Textures are modified from those found at APCD-Courses by Art and Dex, thanks guys. Course Photos from caddybytes.com. Most importantly thank you to Chas for allowing me to undertake this project and for all of your help and support with many photos of the course, VCR tape

of the TV tournament coverage, and input on the textures. Below I have included the original readme from Chas.

I hope you enjoy your round at Brown Deer Park G.C.

Tim Hagen
July 2005

Brown Deer Park overview and a little history of the course.

Brown Deer Park is a municipal course located in Milwaukee Wisconsin. Brown Deer was originally designed in 1926 by George Hansen but after a couple of years of bad weather and poor maintenance the course was closed. In stepped Andy North wanting a crack at redesigning Brown Deer and did such a good job the PGA Tour decided to move from Tuckaway Country Club and start playing here in 1994. The biggest claim to fame for the old Brown Deer was hosting the 1951 US Amateur Public Links Championship tournament (and twice more in 1966 and 1977). The Greater Milwaukee Open tournament was a fall event when they first came to Brown Deer but it moved to the summer season a few years ago. The course is only 6759 yards from the back tees, which means this is one of the shortest courses on the PGA Tour.

The biggest test for the pros is the long US Open style rough that makes missing the fairway or green a big challenge. There are a few elevation changes that with Midwest winds can really give players fits. Water comes into play on seven holes with a pond that comes into play on two holes and a creek that shows up early and hangs around for most of the round. The greens are not too big but have very gentle slopes to them but most break from back to front like traditional older courses. Some greens will have breaks that can make the ball roll off the green because of some knobs and roll offs like at Pinehurst number two.



14th Hole

I had a chance to play here back in May of 2003 with my father. We unfortunately played in a steady drizzle plus playing at around 50 degrees. We made a trip of 4 and ½ hours and got out of the car paid

and right to the first tee. I doubled the last hole to shoot a 90 from the back tees which I thought was a pretty good score with the way the weather was. I knew there could be a chance of making this course before I played but while playing I knew I could do a good job for the Links community with some help and I got it.

Acknowledgements

There are a lot of people I would like to thank for their help in making my best Links release to date. The first and biggest thank you I need to make is to my new friend and beta tester Robert Colla (arrcee) for going out numerous of times (some trips in bad conditions) to Brown Deer and taking tons of pictures (over 300 I think) plus giving me some sketches of the exact breaks to the greens. Bob if it wasn't for you this project would have not gotten off the ground.

I got some textures sent to me from John Anderson. I got my bunker texture from (dorse72) sorry but I do not know your real name sorry but look for Colonial coming soon. I used some trees from Dominique Bois or should I say from his Bethpage course. William Kline sent me a nice willow tree that worked out well. I took some houses and other objects from other designs but can't remember from whom but I appreciate it.

I really hope you appreciate my efforts in trying my best to capture Brown Deer Park in the Links game. The day I first started playing the Links game I thought how great it is to play courses the tour goes to so I decided to do my part in recreating what now is my third tour course. I hope the people that have played Brown Deer appreciate how close this course is to the real one.

Thank you

Chas Demster



16th Hole